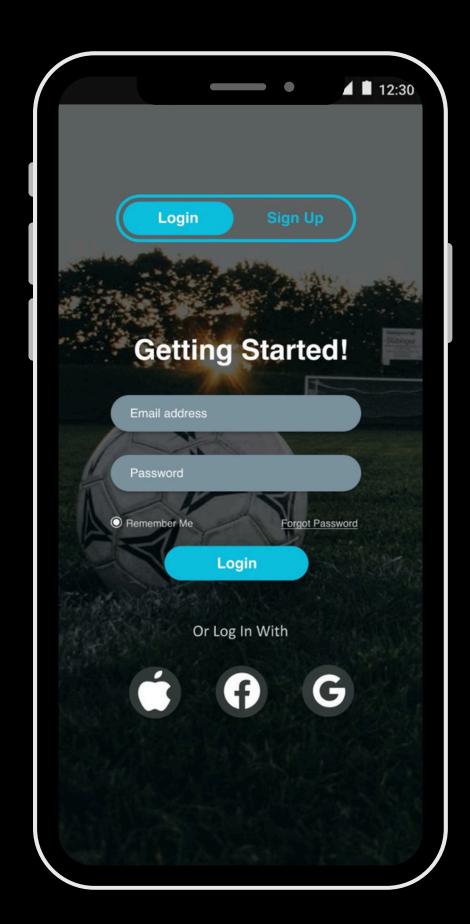
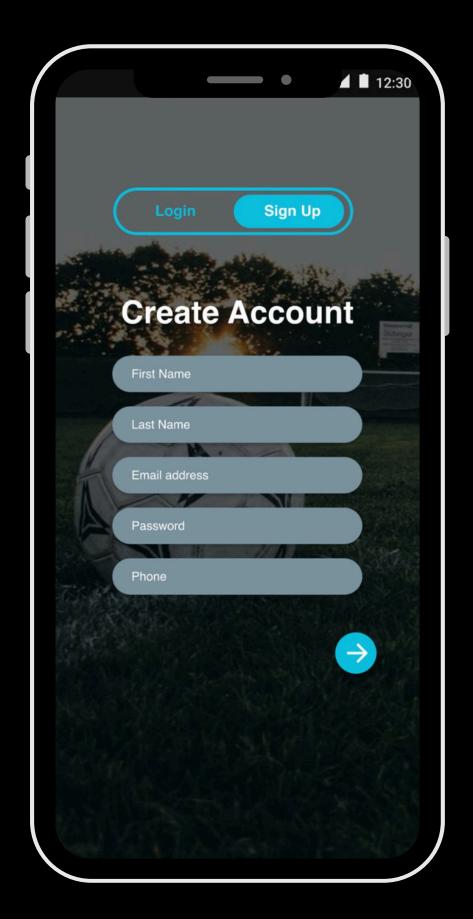


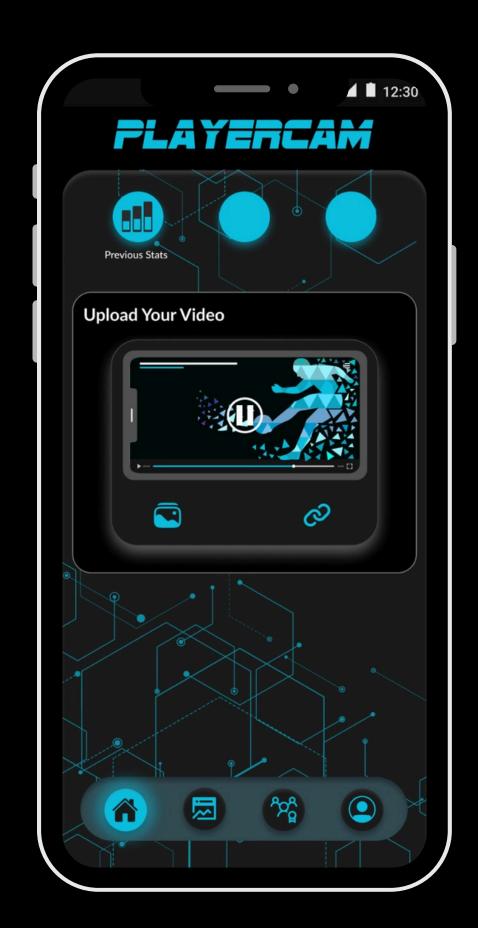


Simple Set-up



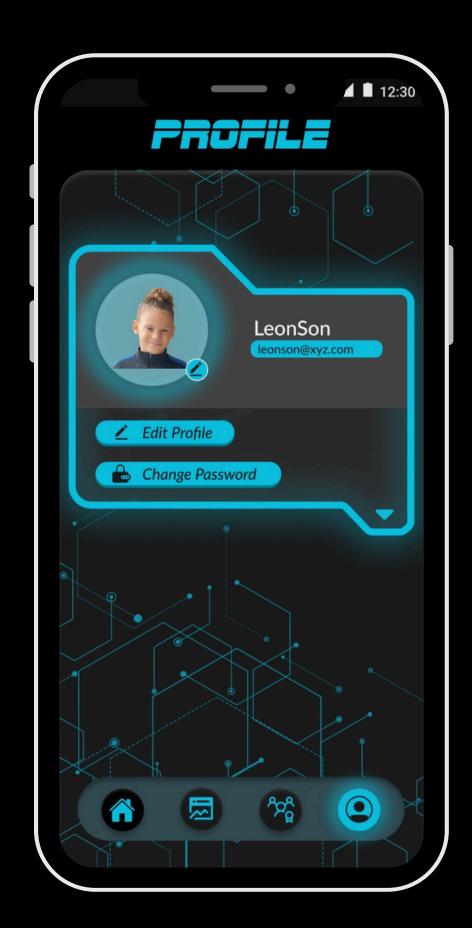


Easy Video Upload.





Dynamic Player Profiles





Key Player Stats

- Oistance Run
- intensity of Acceleration
- Intensity of Deceleration
- Pass Completion %
- Pass Foot
- Pass Speed
- Shots on Target
- Shot Speed
- 1 vs 1 Completion
- Through Ball Success %

- Tackle % Rate
- Heat Maps
- Positional Maps
- Balance
- **Solution** Body Positioning

Team Stats

- Oistance Run
- Intensity of Acceleration
- Intensity of Deceleration
- Pass Completion %
- Pass Foot
- Pass Speed
- Shots on Target
- Shot Speed
- 1 vs 1 Completion
- Through Ball Success %

- Tackle % Rate
- Heat Maps
- Positional Maps
- Balance
- **Body Positioning**
- Possession Stats

Automatically Create Your Very Own Digital Football CV



Improvement

Speed

Tenacity

Agility

Ability

Goal Ratio

Pass Accuracy

Team Records

Time Playing Football





Professional Football Network - YOU PERFORM, WE DELIVER!

Professional Clubs

Scouts

Football Agents

Commercial Sports Agents

Brands

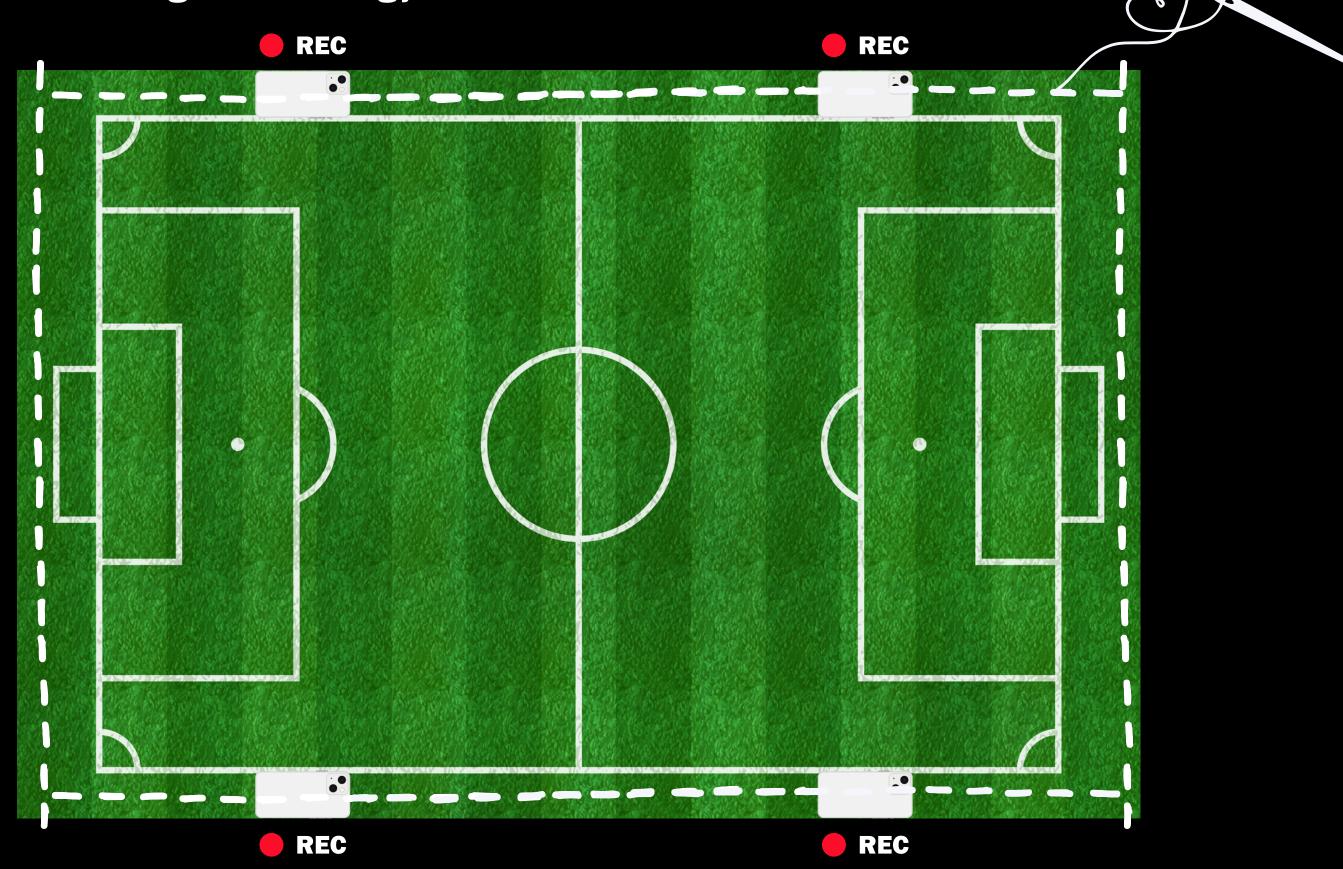
Football Centres

Academies



Packages

Phone Set-Up Video Stitching Technology

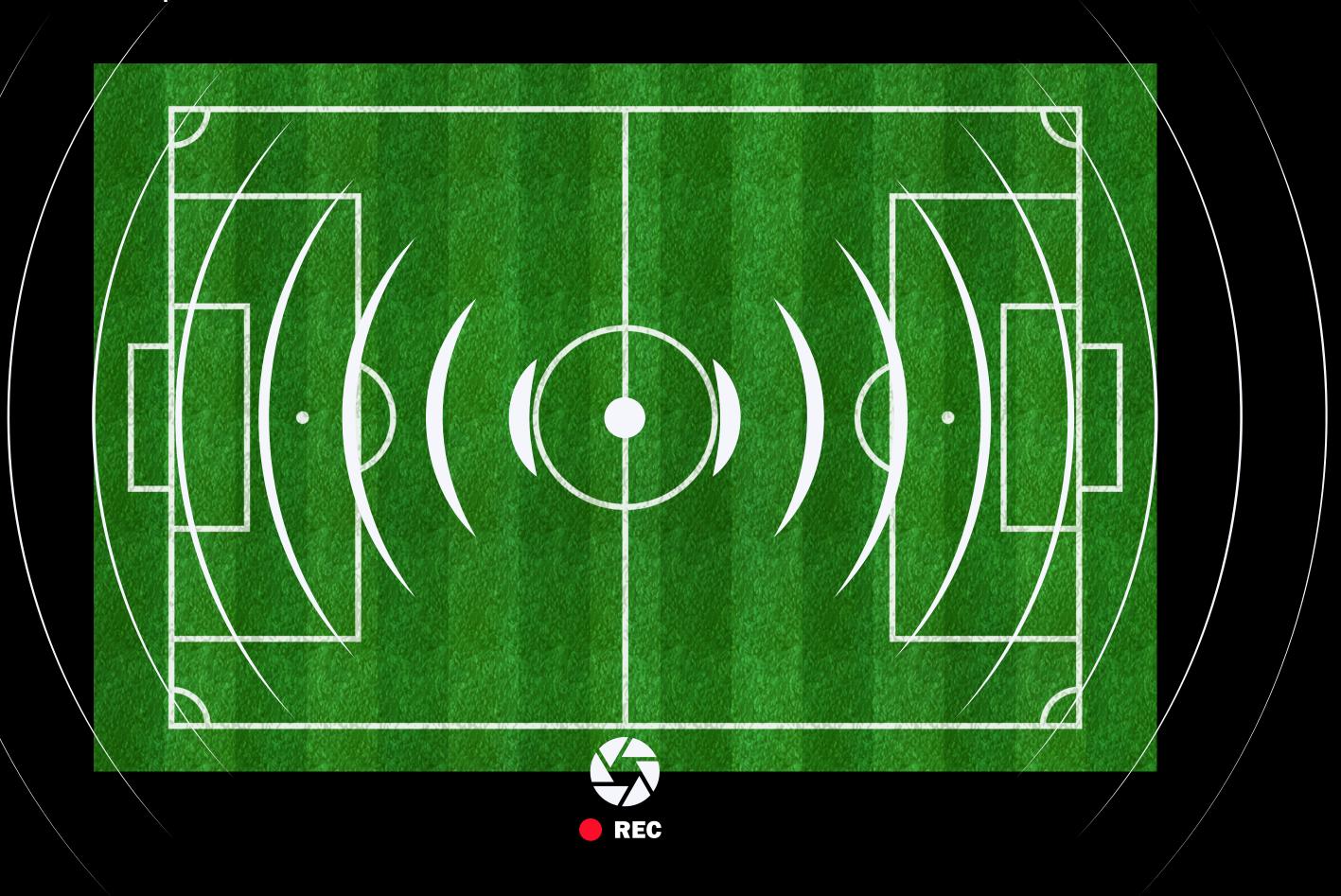


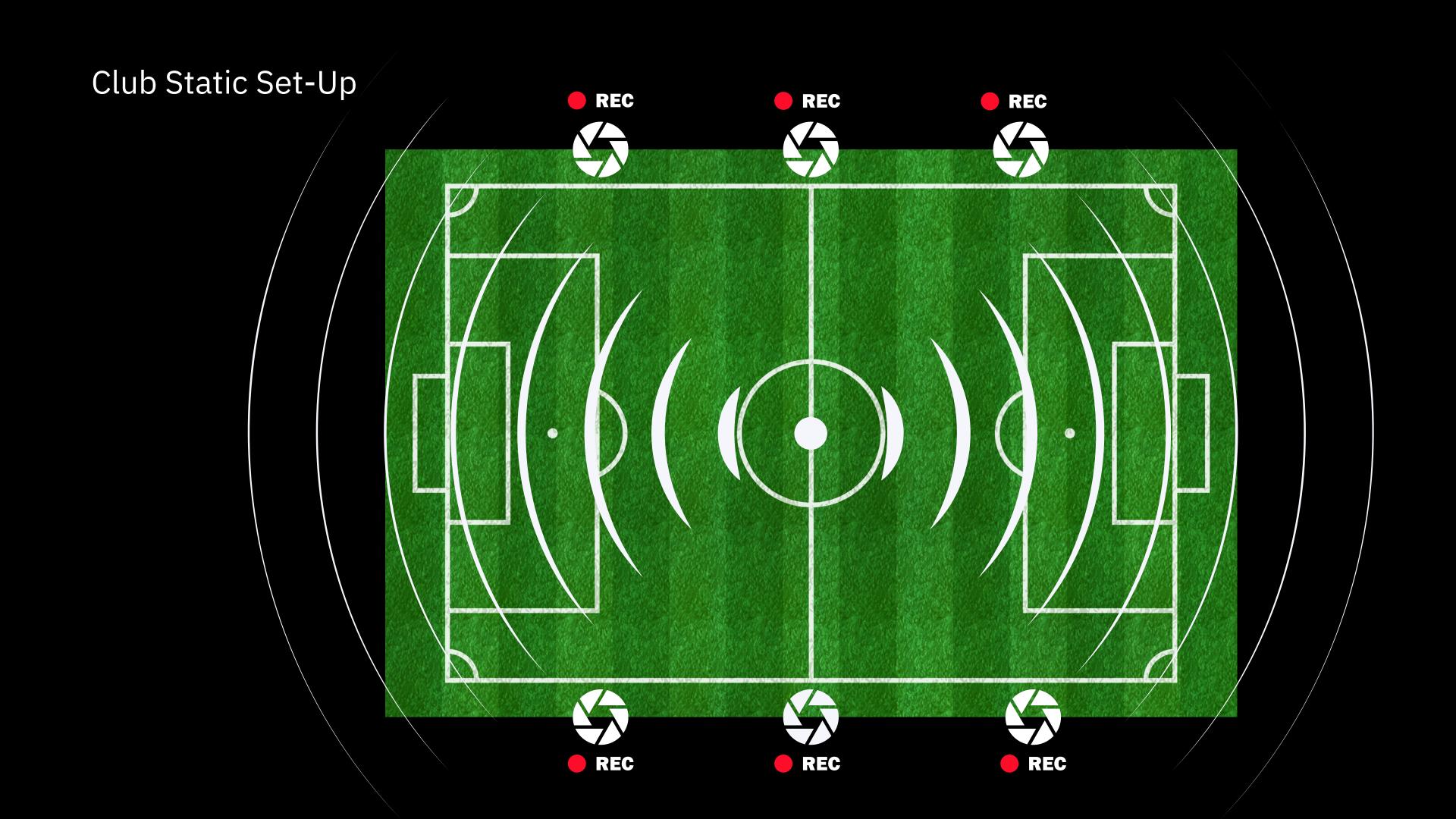
Existing Hardware Set-up



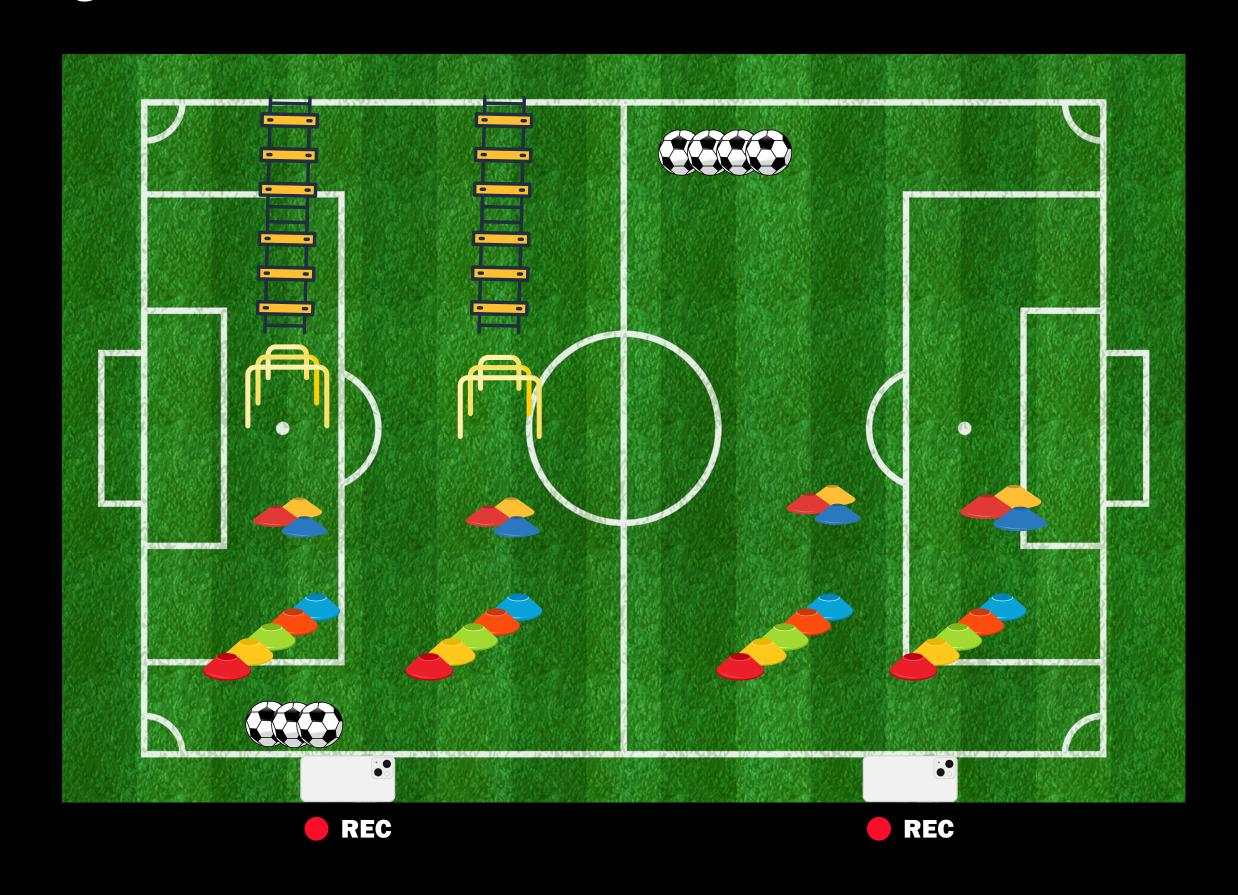






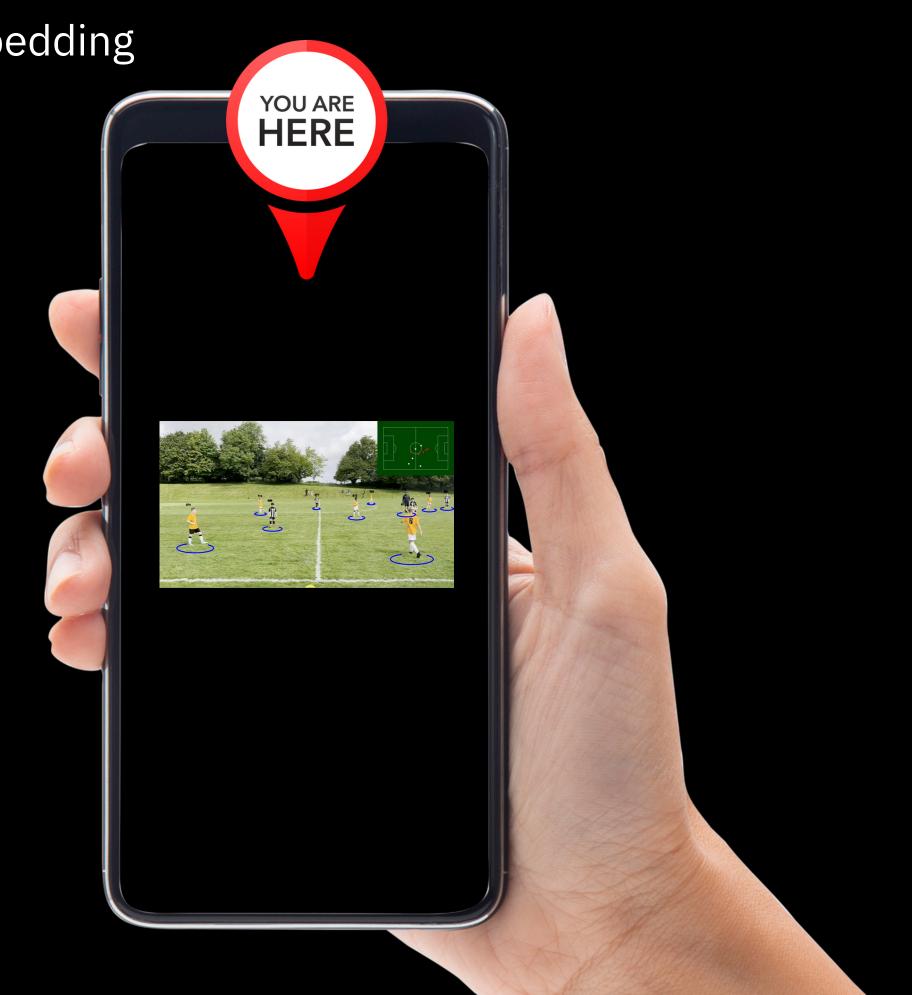


One Phone Training Mode



API -SDK level Developer embedding

Your App - Our Technology



API -SDK level Developer embedding benefits

- Insightful Player Data
- Comparable Data With Professional Academies
- New Era Technology
- Increased Traffic Through Your App
- New Revenue Streams for Al
- Increase in Advertisor Spend
- Ability to Really Show User Demographic and Spend
- Ability to Offer Targeted Advertising to individual User Groups

Technology Defensibility



Customized Computer Vision Models detect players, referee and football even in low definition.



Improved Tracking algorithm to associate players going in and out of frame with the same player ID, and detect them while in motion.



Custom Visual Answering Model and Clustering Algorithm to detect player jersey colors and separate them out from the referee.



Custom Pass Detection and Tagging algorithm to detect the pass distance, speed and individual players between which a pass has occurred.



Enhanced Map Keypoint detection and Homography for creating a tactical minimap. **Improved distance analytics** to create heatmaps for the players and distance travelled metrics.



Custom algorithms to correct for both intrinsic and extrinsic camera distortions.

Technology Defensibility



Enhanced pose estimation determine individual leg statistics for passes and shots. **Custom Video stitching algorithms** to use viewpoints of multiple camera and persist with detecting the same player.



Super resolution algorithms for blurry images for improving detection.

Custom algorithms to detect dribbles and take-ons.



Enhanced Depth Perception algorithms to detect stereo parameters and distances along the third axis of the camera.

Accomplishments So Far

- Al Model Built
- App ready for launch
- API/ SDK layer open
- AWS Web Services Gold Partner
- Bournemouth Academy Pilot scheme date pending
- BRS Pilot Scheme
- Discussions on Pilot with Franfurt FC
- ESA Partnership leading sports tech compnay (Man City, Barca, Real Madrid, Liverpool, AC Milan, Juventus, Inter Miami etc.
- Discussions with UEFA Aleksander Ceferin (President) directly.

PLAYERCAM